PATENT APPLICATION FEE DETERMINATION RECORD  Effective January 1, 2003  Application or Docket Number  106650										
CLAIMS AS FILED - PART I (Column 1) (Column 2)					SMALL ENTITY TYPE			OTHER THAN OR SMALL ENTITY		
TOTAL CLAIMS	HC				RATE			RATE	FEE	
FOR	NUMBER F	ILEO NUME	NUMBER EXTRA		BASIC FEE 37		OR	BASIC FEE	750.00	
TOTAL CHARGEABLE CLAIMS	75 min	us 20= - 2	.25		X\$ 9=		OR	X\$18=		
NDEPENDENT CLAIMS	5 mir	us 3 = - <	. 9-		X42=		OR	X84=		
MULTIPLE DEPENDENT CLAIM PRESENT						+140=		+280=		
If the difference in column 1 is	e less than ze	ro, enter "0" in	column 2	TOI	AL		OR OR	TOTAL		
CLAIMS AS	AMENDED	-7.5 T	(Column 3)	SM	<b>LL</b>	ENTITY	OR	OTHER SMALL		
(Column 1) CLAMS REMAINING AFTER AMENDMENT Total Independent • S		(Column 2) HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RA	ΓE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
AMENDMENT	Minus	** 45	- /	X\$	9=		OR	X\$ <del>18</del> =	<b>5</b> 0	
Independent + 5	Minus	<b></b> 5		X4	2=		OR	X84=		
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140=						1	OR	+280=		
				L	TAL			TOTAL	80	
12-13-05 (Column 1)		(Column 2)	(Column 3)	ADDIT	FEE		10	ADDIT. FEE		
Total A STEPR		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RA	ΤE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
Total • 8	Minus	46	• 0	X\$	9=		OR	X\$18=	0	
Independent • /	Minus	- 5	• 0	X4	2=		OR	X84=	0	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +14							OR	+280=	-3-	
					FEE		OR	ADDIT. FEE	0	
(Column 1	)	(Column 2)	(Column 3)				•			
CLAIMS REMAINING AFTER AMENOMEN  Total  Independent •		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RA	TE	ADDI- TIONAL FEE		PATE	ADDI- TIONAL FEE	
Total •	Minus	**	•	ХŞ	9=		OR	X\$18=		
Independent •	Minus	***	•	X4	2=		OR	X84≈		
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +14							OR	+280=		
* If the entry in column 1 is less than the entry in column 2, write "o" in column 3.							OR	TOTAL		
If the "Highest Number Previous!" "If the "Highest Number Previous!" The "Highest Number Previously	Dold See IN Th	IS SPACE In less i	men 3. enter 3.					ADDIT. FEE		